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EXPERIENCE

SKILLS

User Research

CHARLES SCHWAB CHARITABLE

SENIOR MANAGER, USER EXPERIENCE DESIGNER

REMOTE | APRIL 2023 - PRESENT

User Interviews Contextual Inquiry Usability Testina User Journeys | Personas **Heuristic Evaluation Business Analysis** Information Architecture

· Lead designer on Granting, strategizing with product partners and stakeholders on ways to increase grants to charity and reduce manual grant processing, leading the product team

approvals and dev implementation · Worked with UX Catalyst, a team that pairs UX designers with people across the company who have big ideas but don't know how to see them to fruition. Partnered with Research and Development to explore how Decentralized Autonomous Organizations (DAOs) could benefit Schwab, building a presentation explaining DAOs in a simple and elegant way, and presenting in front of large groups of stakeholders companywide

through the design thinking process and taking designs from conception through research,

Visual Design

UI Design Interaction Design Wireframing Prototyping Typography Android Material | HIG iOS Mobile Applications

GRANTING: 2023 RESULTS

- Increase granting: Donor grants to charity exceeding \$5 billion in and donors surpassing I million individual grants to charity for the first time in Schwab Charitable's history, supporting more than 120,000 charities. The total amount granted represents an 8% increase, or nearly \$350 million more for charities compared to 2022
- Reduce manual grant processing: Decreased manual grant processing by 20% in comparison to 2022, while maintaining a CES score of 98

Design Tools

Figma Jira

G Suite | MS Office Photoshop | Illustrator

SENIOR UX DESIGNER

REMOTE | JUNE 2021 - APRIL 2023

- · Collaborated with UX, product, and engineering partners to fully understand the customer journey, potential gaps and opportunities
- Created accessible, responsive, and on-brand experiences
- · Governed the experience throughout the development lifecycle to ensure integrity of the experience and usability

EDUCATION

CHARTER COMMUNICATIONS

General Assembly

UX Design Immersive April 2019

PRODUCT DESIGNER

DENVER, CO | APRIL 2020 - JUNE 2021

Code Academy

Build Website Uls June 2018

- · Product designer for all revenue-generating experiences across Spectrum's customer account platforms
- · Advocated for the user's needs while balancing the goals of the business
- · Facilitated cross-functional collaboration with design, product, business, accessibility, and development teams
- Defined UX concepts through wireframes and produced on-system high fidelity UI designs
- · Presented and communicated concepts and design rationale across the organization and leadership teams

The School of the Museum of **Fine Arts, Boston**

in partnership with **Tufts University**

Bachelors of Fine Arts June 2013

UI DESIGNER

DENVER, CO | AUGUST 2019 - APRIL 2020

- Created user centric designs within company's UI design system
- Collaborated with researchers, UX designers, accessibility architects, project/product managers and developers to produce dev ready mockups
- Rebranded Fortune 500 company's illustration style across the entirety of our platforms

FREELANCE in UX, BRANDING & ILLUSTRATION

MAY 2013 - PRESENT

· Sole UX designer in a wide variety of industries from construction to tourism, charged with executing all aspects of UX process from creating and implementing UX Research plan to executing UX changes on website and building website UI from scratch